

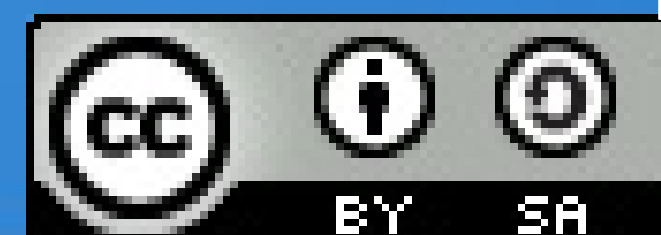


# We are the 1 %

## Porting KWin to Qt 5

Martin Gräßlin

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Be Free. KDE





# About me

Martin Gräßlin  
mgraesslin@kde.org  
<http://blog.martin-graesslin.com>



KWin Maintainer  
Focus on Porting to Qt 5 and  
Wayland

 *bluesystems*





# Disclaimer

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I think all changes in the Qt API presented in this presentation are an improvement!

Using the abstraction over X11 in previous versions of KWin was the correct decision by the developers back then!





# And there be cake

## Compatible with Qt 4

99% Source compatible

(Qt 5 Roadmap, Keynote at Qt Developer Days 2012  
by Lars Knoll, slide 19)





the cake is a lie!





# You filter XEvents?

**Note:** The native events that can be filtered this way depend on the QPA backend chosen at runtime. On X11, XEvents are replaced with `xcb_generic_event_t` due to the switch to XCB, which requires porting the application code to XCB as well.

(QtDoc 5.0: C++ API changes - <https://qt-project.org/doc/qt-5.0/qt5doc/sourcebreaks.html>)





# QPA

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Platform ports got removed.





# Example: QPixmap::handle()

Returns the pixmap's handle to the device context.

Note that, since QPixmap make use of implicit data sharing, the detach() function must be called explicitly to ensure that only *this* pixmap's data is modified if the pixmap data is shared.

**Warning:** This function is X11 specific; using it is non-portable.

**Warning:** Since 4.8, pixmaps do not have an X11 handle unless created with fromX11Pixmap(), or if the native graphics system is explicitly enabled.



# ...and in Qt 5

QPlatformPixmap\* handle() const;

- No longer listed in documentation
- Still referenced in the documentation
- Not mentioned in C++ API changes
- Not deprecated in Qt 4



# X11 specific

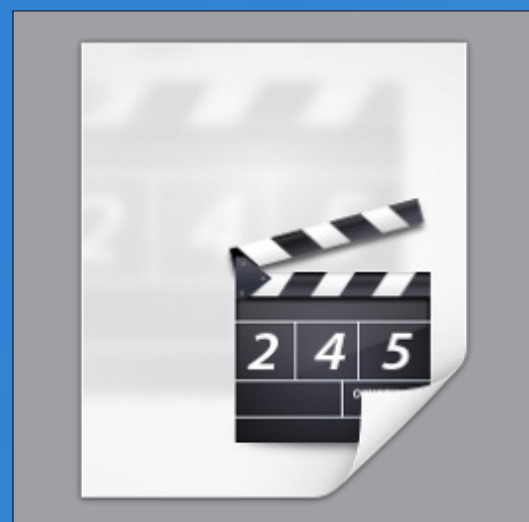
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We have been warned!





# For normal Developers





# For KWin Developers



KEEP  
CALM  
AND  
HACK  
ON





# How to find the Problems?

- Not documented
- Not deprecated
- Compiling against Qt 5 not an option to find the issues



# Educated Guesses

- Search for `handle()`
- Search for `fromX11()` to `X11()`
- Search for `XEvent`

<http://community.kde.org/KWin/QT5>



# Example for Abstraction

```
supportWindow = new QWidget(NULL,  
    Qt::X11BypassWindowManagerHint);  
XLowerWindow(display(), supportWindow->winId());  
rootInfo = new RootInfo(this, display(), supportWindow->winId(),  
    "KWin", protocols, 5, info.screen());
```

- supportWindow is not used as a QWidget
- only used as an abstraction over XWindow
- assumes that a QWidget is an XWindow (hello Wayland!)



# How that looks in 4.11

- Creates a low level xcb\_window\_t
- supportWindow no longer hold by KWin, but only in RootInfo

## Gotchas:

- Roundtrip to X-Server needed before creating the RootInfo
- Size of supportWindow needs to be valid





# QCursor - Usage in KWin

- `QCursor::pos()`
- `QCursor::setPos(const QPoint &pos)`
- `QCursor::handle()`





# QCursor::pos()

- Performs X roundtrip each time
- Also in Qt 5
- KWin has optimized replacement
- In Wayland KWin controls cursor pos



# QCursor::setPos(...)

- XWarpPointer
- warping not (yet) possible in Wayland



# QCursor::handle()

- QCursor references an `xcb_cursor_t`
- Allows low level setting of cursor on an X Window (`xcb_change_window_attributes`)
- Who needs that?



# QCursor solution

- KWin::Cursor replaces QCursor
- Uses our optimized ::pos() version
- Provides mapping from Qt::CursorShape to XCursor
- Additional features like mouse polling



# The QPixmap story

- KWin composites X Pixmaps
- QPixmap wraps an X Pixmap
- QPainter is nicer API to render to XPixmaps than XRender



# QPixmap and raster

- Qt 4.5 (?) introduced graphics system raster
- QPixmap does not reference an XPixmap
- handle() returns 0
- All assumptions break

Solution: hard enforce native



# The QPixmap story

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native (XRender) sucks



# The QPixmap story

`QPixmap::fill(Qt::transparent)`  
expensive with many drivers



# The QPixmap story

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Texture from QPixmap sucks





# The QPixmap story

## The Wonder Patch

- Use raster for OpenGL compositing
- Use QPixmap::fromX11Pixmap() if we need an XPixmap
- XRender forced into continue to use native







# The QPixmap story

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XRender compositing sucks  
with all modern parts of KWin



# The QPixmap story

**For Qt 5 two possible solutions:**

- Drop XRender
- Improve XRender on Raster
- XRender compositor mostly rewritten in 4.11
- Supports raster in window decorations
- No more fromX11Pixmap
- But still used on native





# The hidden gems

- QRegion references an XRegion, used for window shapes
- QSessionManager not implemented for X11 in Qt 5



# The XEvent handler

- A window manager needs to process XEvents
- KWin implements  
QApplication::x11EventFilter(XEvent\* e)
- Event filter is heart of KWin
- 1500 lines of huge switch statements
- Parts in kdelibs
  - NETWinInfo
  - NETRootInfo





# Obstacles for Porting

- Switching to XCB not possible in Qt 4
- Not all features used from XLib are available in XCB
- Unit testing not possible



# Status of Porting

## Done

- QPixmap
- QCursor
- QRegion

It compiles

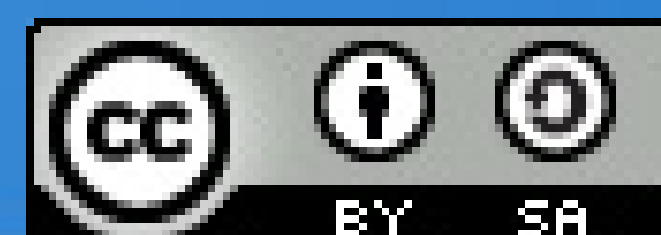
## TODO

- Session Management
- Event filter

But doesn't run



# Questions????



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