



GCompris Takes Flight On KDE

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Project goal and history

- Project created in 2000 to provide educational content on GNU/Linux for children 2 to 10
- Used worldwide at home, at school, at the hospital, ...
- Originally written in GTK+, port to Qt Quick started in 2014



Community and commercial

- Increased our audience with a Windows version in 2003
- But this version requires an activation code in order to:
 - Give an advantage to the GNU/Linux version
 - Finance the development
 - Increase the audience by being distributed in commercial distribution channels.





Why we selected Qt Quick

- Goal is to target desktop and mobile platforms from a single code base
- Tested HTML5
- But Qt Quick is a better approach in our case:
 - Better development platform
 - Better graphics (e.g. particles)
 - Smooth animations
 - Simpler

Why we became a KDE project

- GCompris has always been a community project
- Major focus on i18n/l10n
- Community helps and is a great motivation
- Will fit perfectly in KDE-EDU



GCompris needs you

- Want to discover Qt Quick while doing something useful
- You have some knowledge to share, create an activity and help children all over the world http://gcompris.net/wiki/Developer's_corner