

Make it Talk

Adding speech to your application





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**Doing KDE things
since 2007**

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Why should your application speak?

Why?

- Why not? It's what the cool apps do.
- Audio is an often forgotten interface.
- Notify without requiring user to read.
- Useful for users that can't read or read well yet.



How do you make your application speak?

How?

- Use QtSpeech library.
- Create an QTextToSpeech object.
- Use it to say() things.
- Have fun with it.





Caveats

- Does it work on a platform I'm interested in?
- How can I customize it?
- Anything to avoid?



➤

Brief TTS History



Everyone likes History, right?



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Thank you!



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